

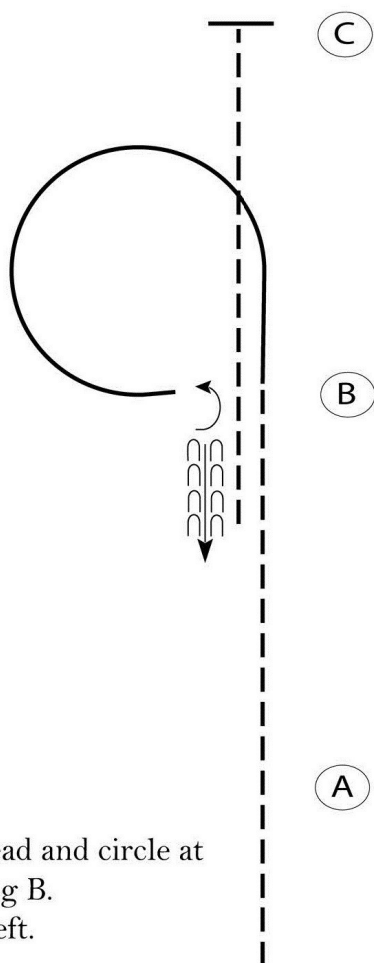
SCHEMATY/PATTERNS

YOU CAN SLIDE 3

Roleski Ranch Stare Żukowice 1-4.10.2020

Reining

NRHA Open / AQHA & All Breed Senior Open	#12
NRHA Intermediate Open	#3
NRHA Limited Open	#10
NRHA Rookie Professional	#6
NRHA Non Pro / AQHA & All Breed Amateur	#10
NRHA Intermediate Non Pro	#8
NRHA Limited Non Pro	#5
NRHA Novice Horse Open lvl 2	#6
NRHA Youth 14-18	#6
AQHA & All Breed Youth 14-18	#5
NRHA Youth 13&Under	#6
AQHA & All Breed Youth 13&Under	(AQHA) #A
NRHA Youth Unrestricted	#6
NRHA Rookie lvl 1	#8
NRHA Rookie lvl 2	#8
NRHA SBH Open / AQHA & All Breed Junior Open	#8
NRHA Futurity Open	#6
NRHA Futurity Non Pro	#6
NRHA Derby Open	#10
NRHA Derby Non Pro	#12
AQHA & All Breed Ranch Riding Open	#12
AQHA & All Breed Western Riding Open	#1

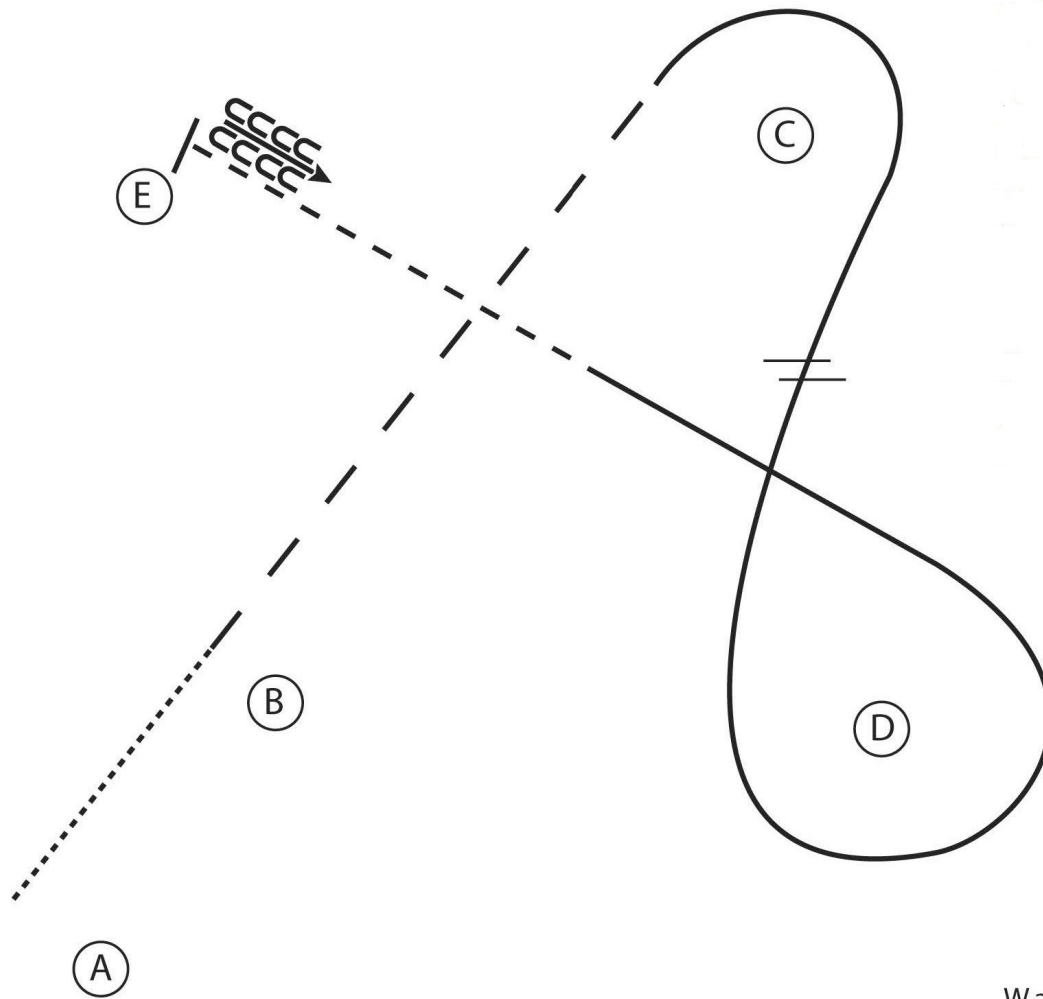


Begin before A at a jog.

1. Jog from A to B.
2. At B, lope on the left lead and circle at B as shown. Stop facing B.
3. Turn 1/4 turn to the left.
4. Back one horse length.
5. Jog to C. Stop at C.

Follow the instructions of your ring steward.

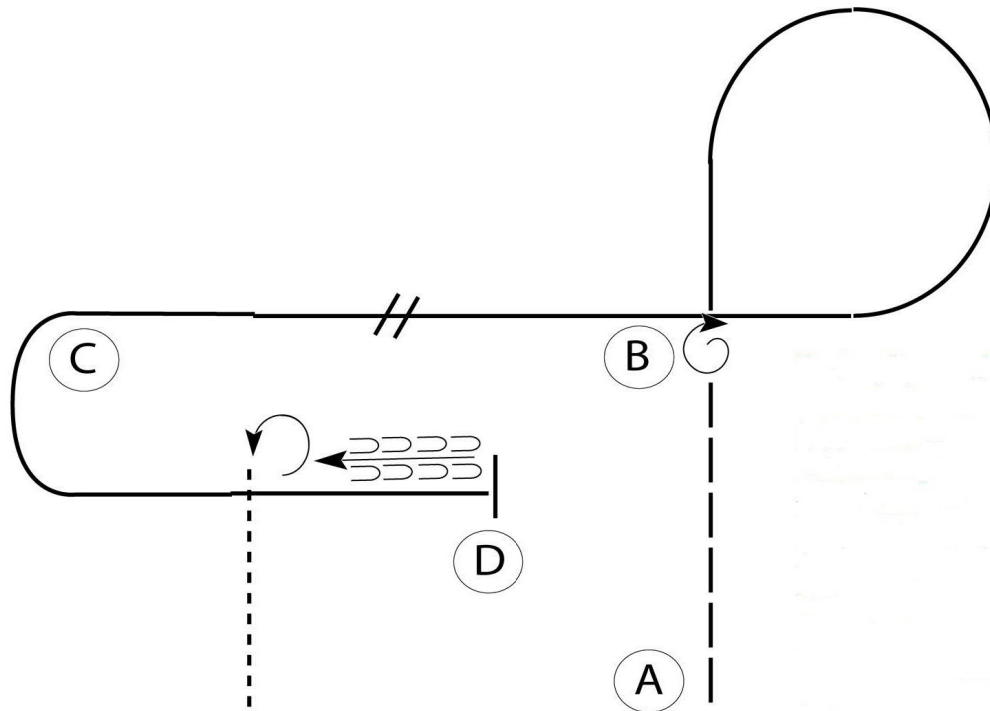
Walk	-----
Jog	- - - - -
Extended Jog	- _ _ _ -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← — — — —
Marker	Ⓚ
Sidepass	← — — — — →



1. Walk A to B
2. At B extend the jog to C
3. At C lope a circle around C on the right lead
4. Between C and D perform a simple lead change
5. Lope a circle around D
6. Break to the jog when between D and E
7. At E stop and back 4 steps

Walk
Jog	-----
Extended Jog	———
Lope	————
Leg Yield	
Lead Change	—/—
Back	←←←←
Marker	⊙
Sidepass	←-----→

Western Horsemanship Open



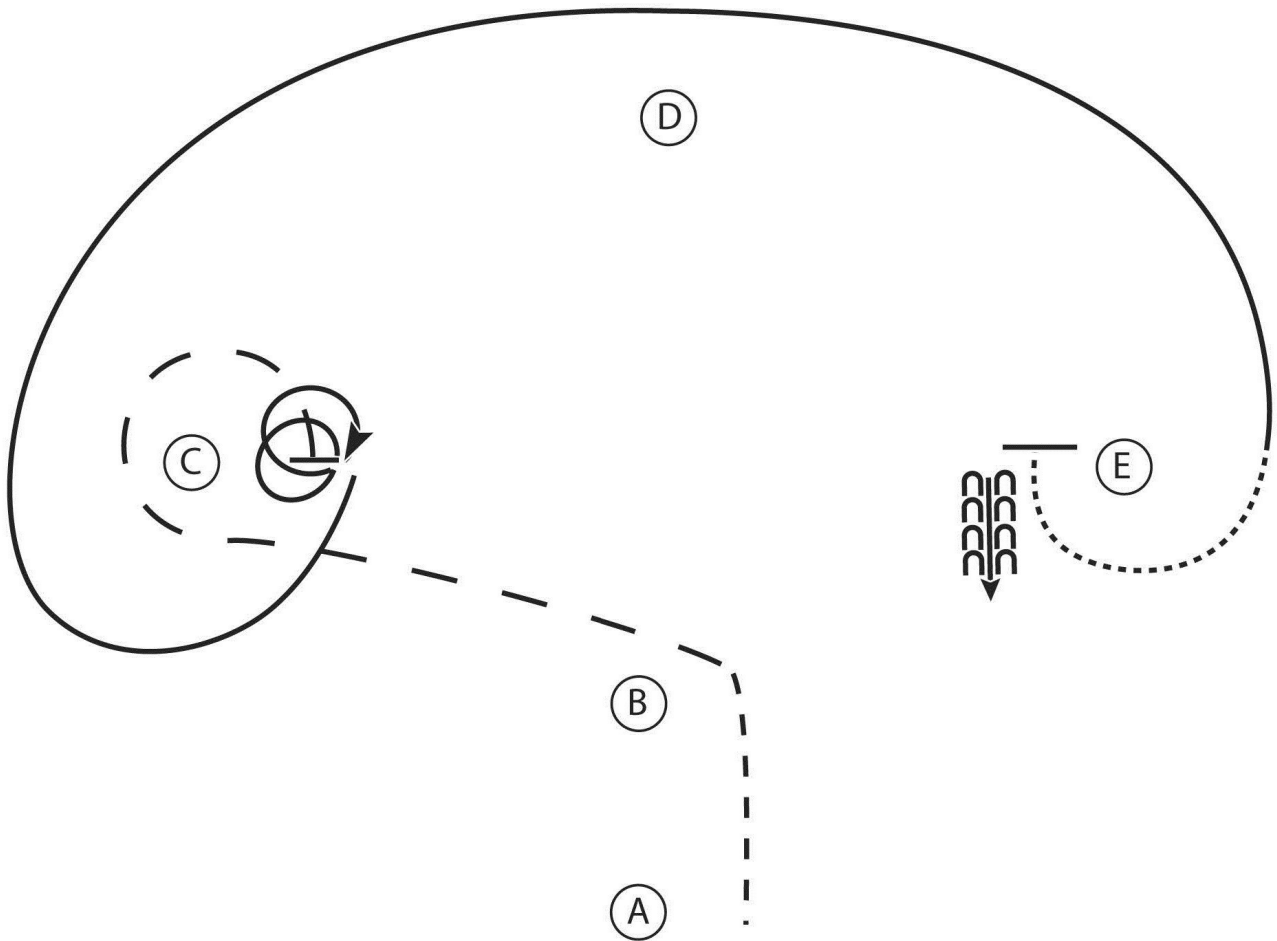
Be ready at A.

1. Extend the jog from A to B.
2. Stop at B and complete a 360 degree spin right.
3. Lope a large fast circle to the right.
4. At B, slow to a lope.
5. Halfway between B and C, change leads.
6. Lope on the left lead to D.
7. Stop at D and back approximately one horse length.
8. Spin $\frac{3}{4}$ turn to the left and walk off.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← — — — —
Marker	(B)
Sidepass	← — — — — →

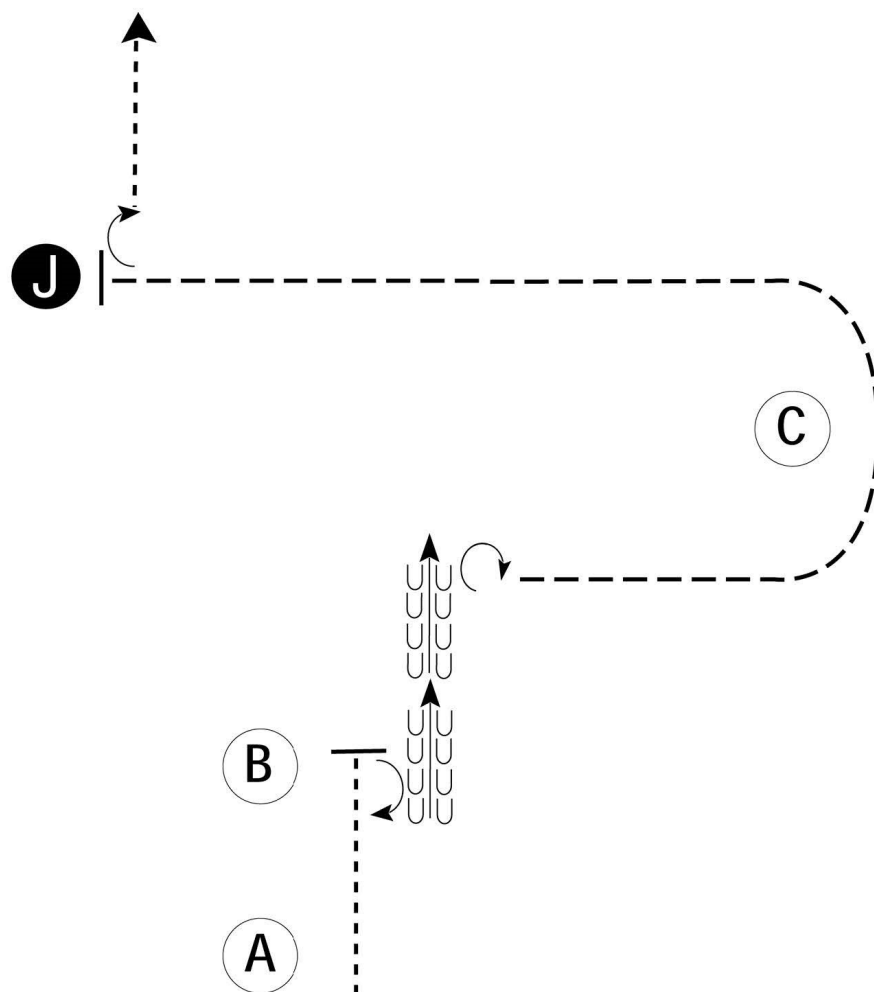
Western Horsemanship Jackpot



1. Jog A to B
2. Extend the jog to and around C
3. Stop at C and perform 2 360 degree spins to the right
4. Lope with speed to D
5. At D slow the lope and continue to E
6. At E walk, walk a circle around E
7. At E stop and back

Walk
Jog	-----
Extended Jog	-----
Lope	————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	⊙
Sidepass	←←←←

Showmanship At Halter Youth & Jackpot



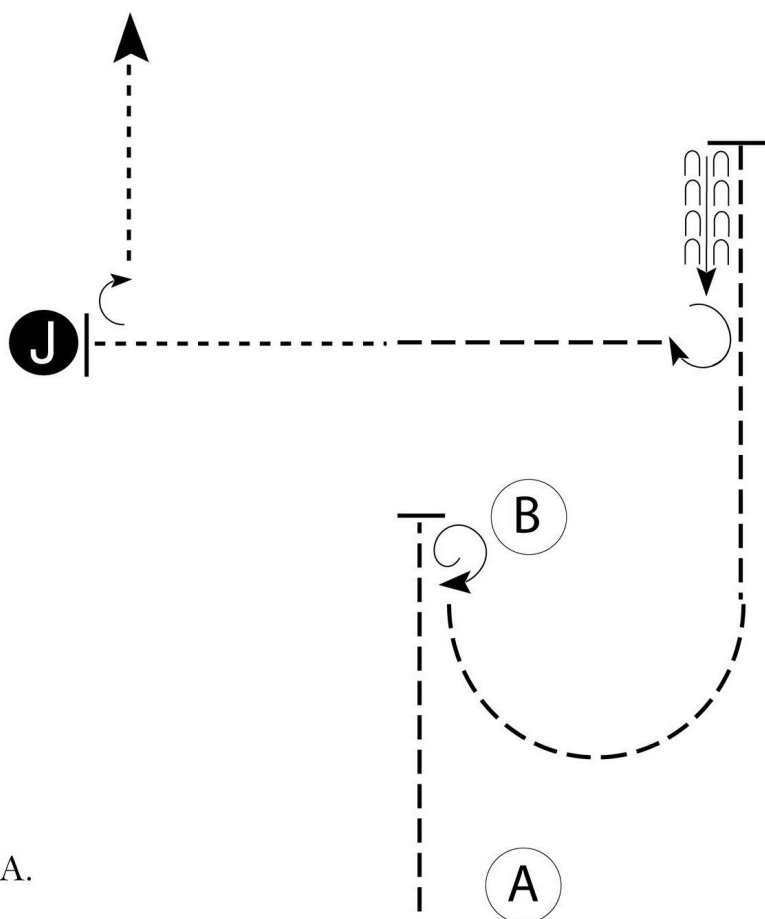
Be ready at A.

1. Walk to B.
2. Perform a 180 degree turn.
3. Back approximately one horse length.
4. Perform a 270 degree turn.
5. Trot around C and to judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 90 degree turn.
8. Walk straight away from judge.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← ⊃ ⊃ ⊃ ⊃
Marker	⊙ B
Judge	● J


Showmanship At Halter Amateur & Open

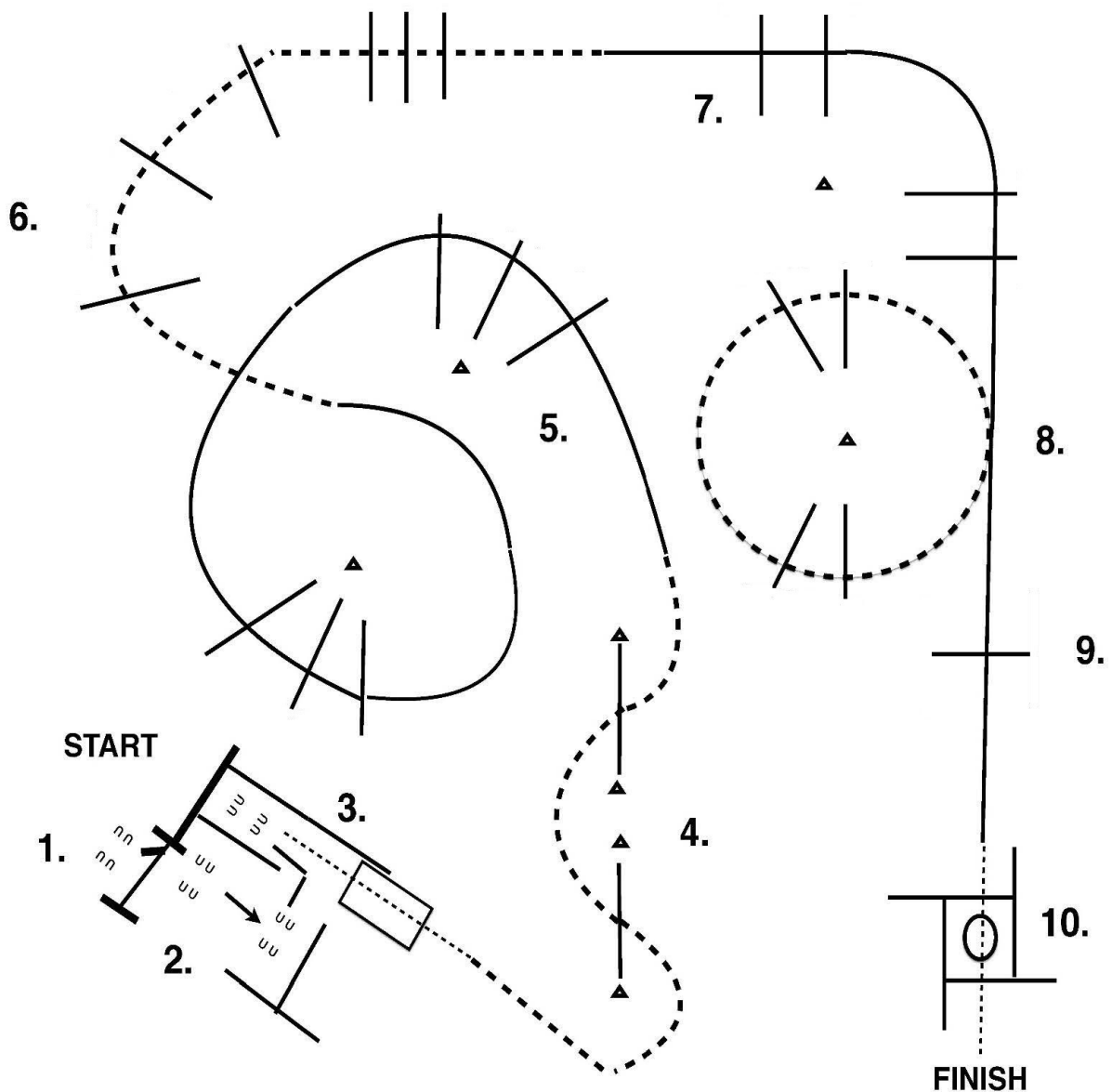


Be ready at A.

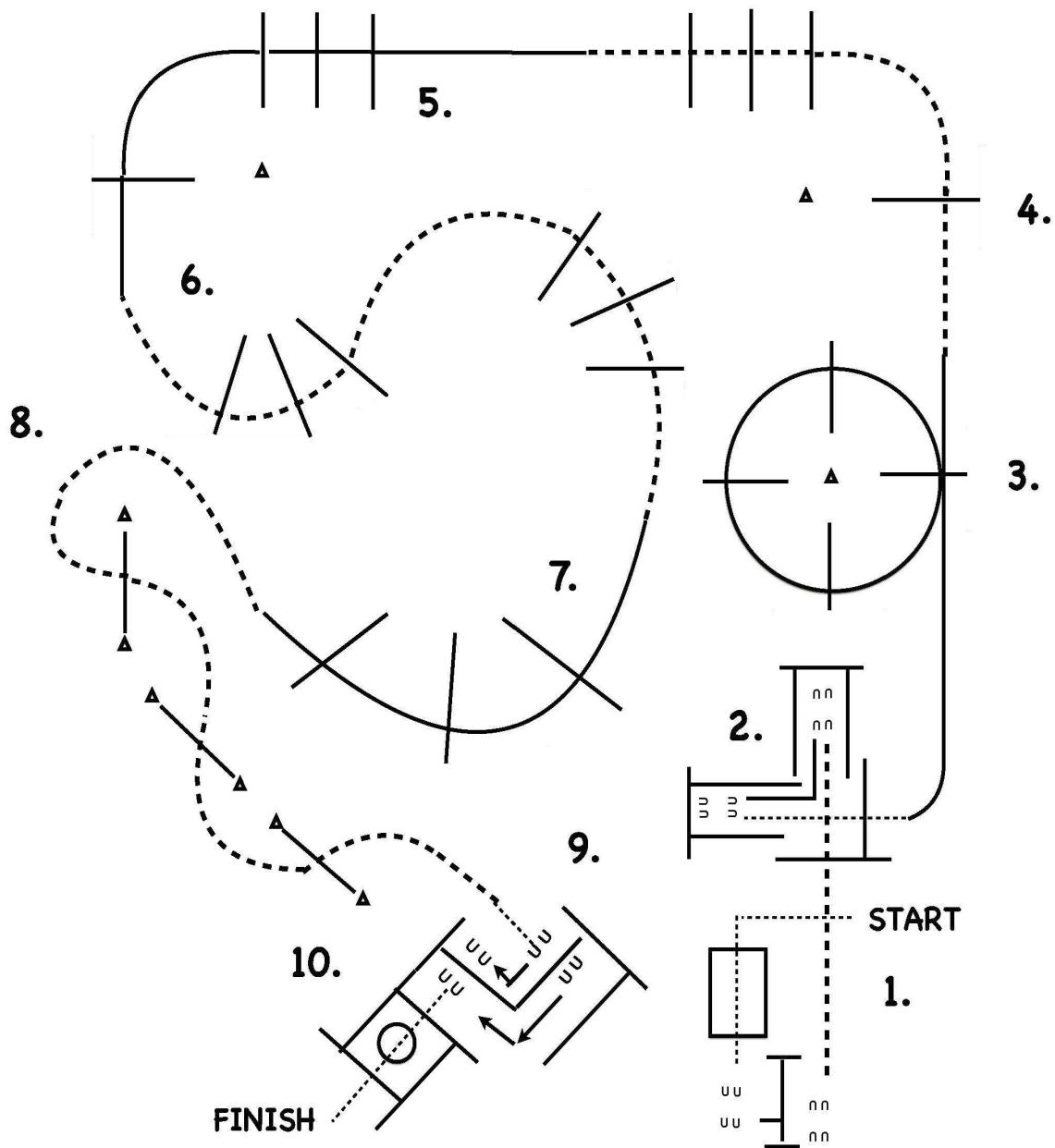
1. Trot to B.
2. Stop and perform a 540 degree turn.
3. Trot a half circle, then trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← 
Marker	ⓑ
Judge	ⓐ

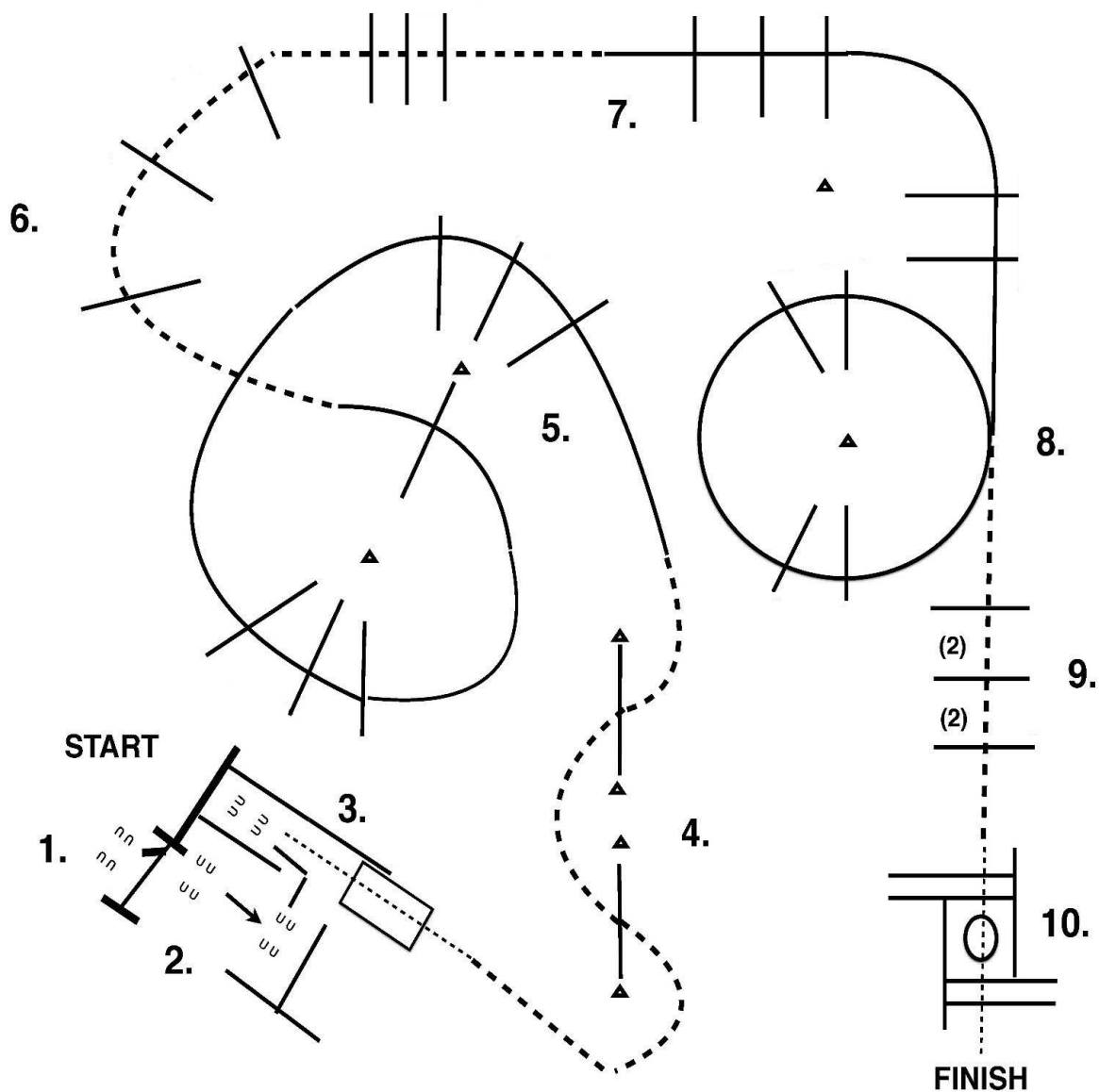


1. ROPE GATE LEFT HAND, OPEN AND RIDE THRU AND CLOSE GATE.
2. SIDE PASS LEFT.
3. BACK THRU POLES, WALK OUT AND WALK OVER BRIDGE.
4. JOG THRU SERPENTINE, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES.
9. LOPE OVER POLE (RIGHT LEAD).
10. STOP OR BREAK TO THE WALK, WALK OVER POLE AND WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY WALK OUT BOX, WALK OVER POLE.



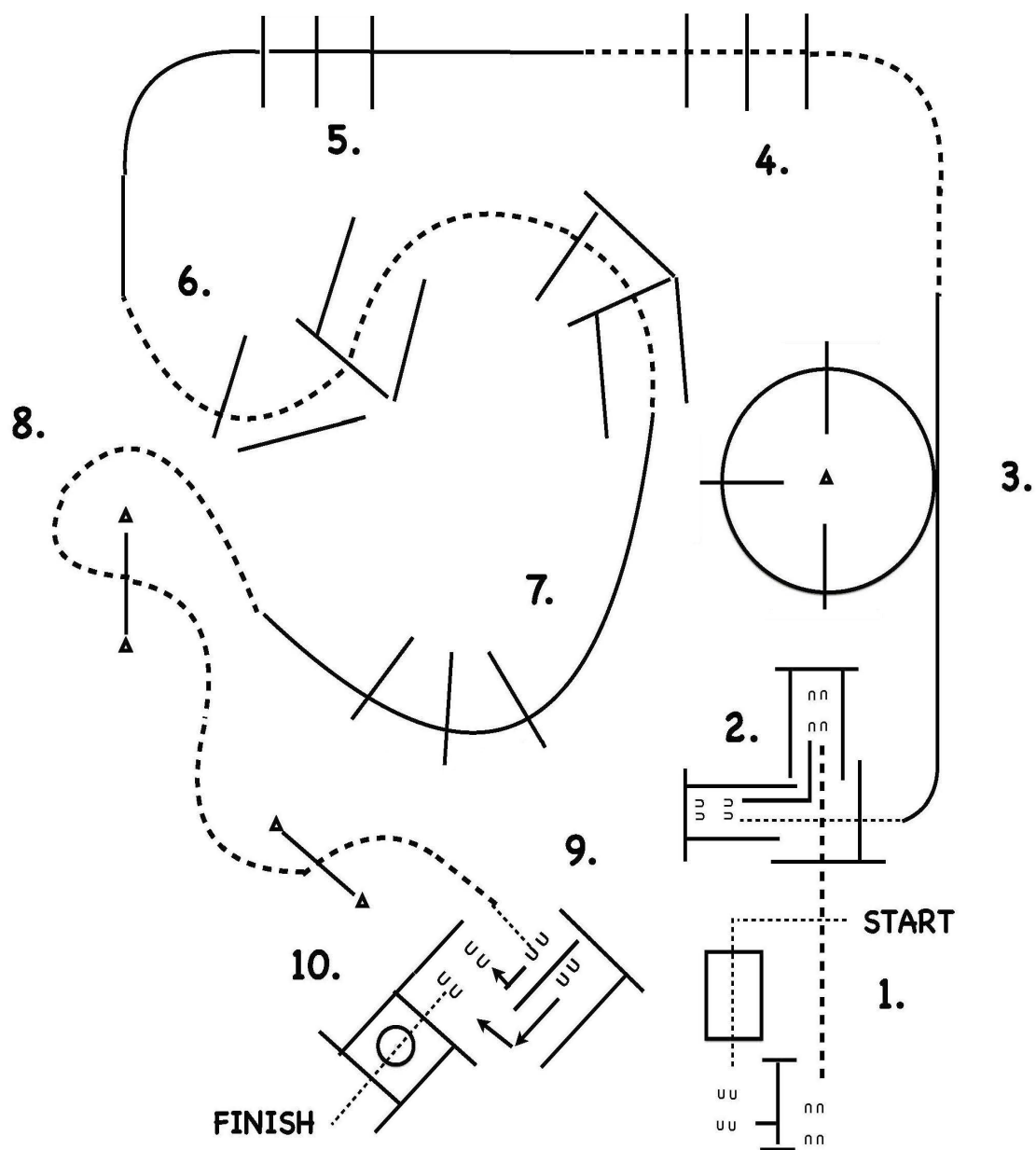
1. WALK OVER BRIDGE AND UP TO GATE. LEFT HAND OPEN, WALK OVER POLE, CLOSE GATE.
2. JOG OVER POLE, JOG INTO CHUTE. BACK THRU "L", WALK OUT OVER POLE.
3. LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG THRU SERPENTINE, JOG OVER POLES.
9. STOP OR BREAK TO THE WALK, WALK FRONT FEET OVER POLE SIDE PASS AROUND CORNER TO THE RIGHT. WALK OFF POLE.
10. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX, WALK OVER POLE.

Trail Open



1. ROPE GATE LEFT HAND OPEN WALK OVER POLE AND CLOSE GATE.
2. SIDE PASS LEFT.
3. BACK THRU POLES, WALK OUT AND WALK OVER BRIDGE.
4. JOG THRU SERPENTINE, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES
7. LOPE OVER POLES (RIGHT LEAD).
8. LOPE OVER POLES (RIGHT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. STOP OR BREAK TO THE WALK, WALK OVER POLES AND WALK INFO BOX, EXECUTE A 360 TURN EITHER WAY WALK OUT BOX, WALK OVER POLES.

Trail Jackpot



1. WALK OVER BRIDGE AND UP TO GATE. LEFT HAND OPEN GATE, RIDE THRU AND, CLOSE GATE.
2. JOG OVER POLE, JOG INTO CHUTE. BACK THRU "L", WALK OUT OVER POLE.
3. LOPE OVER POLES (LEFT LEAD).
4. BREAK TO THE JOG, JOG OVER POLES.
5. LOPE OVER POLES (LEFT LEAD).
6. BREAK TO THE JOG, JOG OVER POLES.
7. LOPE OVER POLES (RIGHT LEAD).
8. BREAK TO THE JOG, JOG THRU SERPENTINE, JOG OVER POLES.
9. STOP OR BREAK TO THE WALK, WALK FRONT FEET OVER POLE SIDE PASS AROUND CORNER TO THE RIGHT. WALK FORWARD.
10. WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX, WALK OVER POLE.